

BUDA General Meeting Thursday December 8, 2011

Youth Program – Raphael/Erik
High School – Jon
League Reports
DOLO - Bill
Holiday/Winter Hat - Greg
Learning League – Nick
Spring Hat - Chris
Summer Hat - Brian
Summer Club – Roger, Ian
Fall Hat - David
Fall Club - Cris
Grand Masters - Victor
Good Cause - Conor
USS - Erik
Finances - Bob
New Business

Thanks to everyone, keep up the hard work.

BUDA Youth Program--Raphael Savir

In 2011 we decided to change the focus of our youth program more towards younger students, and we decided to focus on a single town or set of towns. In the past, we focused more on high school students and we typically had a scattered approach to doing our youth clinics.

For Spring 2011, our focus was Lexington. We tried to hit every 5th-8th grade student in PE classes in May and June. This required a bit of cold calling and some meetings and scheduling, and then Dana Christensen came to Lexington many times in May and June to hit all 6 elementary schools and the two middle schools. The feedback was excellent. Well done, Dana!

Over the Summer we then ran our first youth league, aimed at 5th-10th grade students. We learned a lot:

Numbers

We had about 60 kids sign up, half from Lexington. Was this because of our clinics or because we advertised locally? Unclear.

Students were split relatively evenly among 5-8 grades, with fewer 9th/10th grade students. We ran the league Monday evenings for 4 weeks (July 11, 18, 25, Aug 1). Our plan for 2012 is to run this twice/week for 3 weeks, with a 4th week as a make-up week. This way, we'll bill it as a '6 session' program, which works better for how other program run through town rec depts. More on our relationship with town rec depts below.

In 2012 we're looking to break 100 students and to expand our focus to Arlington & Bedford

In 2013 we'd like to add another town group (Newton/Needham? Somerville/Cambridge?)

Big differences in the various grades

Ideally, we might put kids entering 5th & 6th grades together simply because socially they're in the same place. These kids are dying to learn and play.

Middle school kids (those entering 7th, 8th, 9th) could be grouped together. More physically capable, but a lot of social stigma to learning something new.

Then, if we're going to tackle hs kids they could be grouped together as well (entering 10th, 11th, 12th grades). We only had a few of these kids so we'd have to figure out if we're going to market more aggressively to them. We'd also have to determine if this is meant to supplement what they're learning on their hs teams, or if this is meant for kids who have not played on a competitive team yet, or some combination.

Feedback was extremely positive, so we made plans for the Fall season

Lexington Recreation Department talked to me about how much they wanted to see us run a league in the Fall

I had planned on running something at one of the middle schools, but got pushback (too many programs already, no space) so instead we ran a more generic after-school program, not connected with any particular school. We had 14 kids sign up with only 1 week notice, a mix of 5th – 8th grade students. We got a former Lex HS player (Katie Todd) to coach the kids. Very successful.

Future partnerships. Lex Rec Dept partnered with us for the Fall season.

They take a 25% cut of the signup fee

They do all the registration as well as print/post flyers at every school

Fields are free (and they got us great fields in the Fall)

Parents are used to signing up on town rec dept websites

In addition, lex rec said they'll talk it up at their meetings with counterparts from other towns and also allow out-of-town registration at no additional charge.

So, our plan for 2012 is as follows:

Submit info to Lex Rec in December to allow them to put it into their print advertising and also to communicate with their counterparts in other towns.

Try to blanket Arlington and Bedford schools (grades 5-8) this Spring. I've been working on relationships for both. It is slow work.

Run our summer youth league, say, July 9/11, 16/18, 23/25, with rain dates of July 30 and Aug 1.

Plan on two locations, one for students entering 5th/6th grades, and one for students entering grades 7-9. If we want to do hs kids as well, then perhaps a 3rd location? This might push what we can realistically get in terms of field space.

Try to get a significant number of coaches. We are planning on running a coaching clinic December 18th in Lexington. A couple of our 2011 coaches work with college teams and will try to recruit a handful of likely candidates from those teams. Over time, I see that as our primary constraint: good quality coaches.

SUMMARY:

I see the partnership with local rec departments as essential to our growth in this area.

Parents are comfortable with that signup, they know to look for the flyers from the town to see what their kids should sign up for, and it just takes a lot of the logistical hassles off of our shoulders. I don't see the 25% fee as a burden for us, but we'll see over time how the money plays out.

Hopefully we can blanket Arlington and Bedford this Spring and get a big turnout from all three of these communities, as well as from far and wide. If so, then in 2013 we'll open up another pair of sites in another town.

We will need to be very thoughtful about recruiting coaches.

Youth Program/Middle & Elementary School – Erik Sebesta
BUDA Middle School Ultimate Update

25+ Middle School teams. Have communication infrastructure so they can connect and schedule games. Continued success from seeding of ultimate in Cambridge Middle Schools. Needs help to expand in 2012.

BUDA Elementary School Ultimate Update

5+ Elementary School teams. Have communication infrastructure so they can connect and schedule games. Needs help to expand. Seattle has 12+ team elementary school leagues as a model to follow...

HS Report: - Jon Levy

76 teams participated in 2011 MA HS League in four divisions:

Open I: 23

Open II: 33

Open III: 7

Girls: 13

State Championships were held for Open I (18 teams) and Girls (11 teams) in Sudbury on Memorial Day Monday at the Haskell Field Complex. Open II was held the following Saturday in conjunction with the Boston Invite at Devens (18 teams).

The tournaments returned a net gain to BUDA of ~\$1100.

League Operations – Bill Dill

Accomplishments:

One of the things I mentioned in last year's report that I've been updating the administrative web pages to allow the commissioners to perform more tasks without having to go through me. This past year, I've continued down this path and got it to the point where Greg was able to perform the entire team creation on his own for the Holiday Hat League.

The first step was to finish the commissioners FAQ. It's a "live" document so it will never be complete, but it's now to a point where it's quite usable and answers most of the questions I think commissioners will have. It can be found here, but one needs to first be logged in to the website to view it:

http://www.buda.org/j2/index.php?option=com_content&view=article&id=388

There are now functions which allow the current commissioner of the league to setup next years league using the current league as a template and then assign a new commissioner to that league.

The other big change, as I mentioned above, is that team creation has been moved on-line, although it can still be done offline. The commissioner is walked thorough a series of steps, which set up the divisions, extracts the sign-up information and creates the teams. Once the commissioner is happy with the teams, he or she can then populate the on-line rosters.

There's still some tweaks that need to be done in this area, which were discovered when Greg did this for the Holiday Hat League. The biggest one is that we need to allow the commissioner to override baggage requests. There also needs to be better integration with the scheduling tools, but they are usable.

Plans for next year:

One of the things that I've been trying for but haven't had the commitment yet from people yet, is to have a single committee of people who are involved with all the leagues. People would be on the committee for all leagues, at least SPHL, SHL and FHL. (Winter, Holiday and learning leagues run differently, but it might still make sense to include those leagues as well.) A person might be just a passive/limited member of the committee for say summer and fall league, but run spring league. Such a committee would have numerous benefits:

- As a group, they would collectively continue to find people to add to the committee. This will help ensure that there are plenty of people involved even if we don't have an immediate need for a new commissioner. And it will help give people a good understanding of what's involved with running a league before stepping up commission.
- It will allow/force/encourage the commissioner to spread out the work so they don't get overloaded. I've had problems with commissioners spreading work out to committee members. But since there will be a few new commissioners this year and the SPHL commissioner used committee members effectively last year, I'm hoping that by setting up this now and by drawing commissioners from the committee, the precedent will be set that committee, and not just one commissioner will run the league.
- The committee will give the organizers a breather when not running a league while keeping them up on what's going on.
- With less of a load on the commissioners, they might be willing to run it for more than two years or at least stay involved in a larger capacity for a longer period of time than they are now. With

commissioners only running a league for two years and then stepping back, the organization loses the knowledge they gained. The summer club league has a large committee and its commissioners typically stay on for 3+ years. So I'm hoping the same could hold true for a hat league committee.

I've already talked to a few people who expressed an interest about being on the committee. So hopefully with them, the current commissioners and maybe a few more people, we'll have the critical mass necessary for this to take off.

Winter and Holiday Indoor Hat Leagues--Greg Aloe (gregaloe@gmail.com)

Winter Hat League, Feb - Mar.2011

John Smith Sports Center, Milford, MA (8 weeks, 8 teams, 112 players, 10+ waitlist)

Price went up from \$190/hour to \$200/hour. That's the second year in a row with a \$10 increase (times 48 hours equals \$480 total increase per year).

Player polls suggested that people prefer 14 players per team instead of 13. This year, I was able to fill all the teams and have plenty on the waitlist. Last year I only had enough for 13 per team.

Teamworks, Revere, MA (8 weeks, 10 teams, 140 players, 20+ waitlist)

Price went up from \$155 to \$165 (up from \$150 the year before). As usual, the lower arena cost in Revere makes up for the losses in Milford.

Player Poll Results, Summer 2011

75% interested in raising HHL price from \$90 to \$115 if we use the WHL format (90 minutes games instead of 60 minute games, continuous ultimate).

~55 responders interested in a weekday HHL in Northboro.

Holiday Hat League, Nov.2011 - Jan.2012

Since the 90 minute games and "continuous ultimate" rules have been so popular in the WHL, I'm now using this format for HHL.

Teamworks, Northboro, MA (11 weeks, 4 teams, 55 players, 1 waitlist)

New venue.

This is the first year I brought the Holiday Hat League to the metrowest. Player polls suggested that we should have been able to get 4 teams easily, so I tried for 6. But in the end, we barely got 4 teams (could still use one more woman). Fortunately, Northboro had given us a flexible contract so that we could return some hours to them.

\$110 per player. This seemed like a lot, but people are getting a good deal and we're still making about \$4000 on the league. And it's less than the \$115 that the poll stated.

This facility is way nicer than Milford and I've been getting lots of compliments from players about the move. There's a bar on site that overlooks the fields so we can watch our opponents play from a fun, high angle!

I will be using the same facility for WHL and likely never returning to Milford.

By renting HHL 2011 and WHL 2012 at the same time, I was able to get an average of ~\$194/hour. They give better prices for longer contracts, so both leagues play Wednesdays and we'll add Monday hours for WHL 2012.

Teamworks, Revere, MA (11 weeks, 8 teams, 112 players, 5+ waitlist)

Cost up from \$165 to \$170 per hour.

Third year of this league in Revere. We lost some attendance (probably because of the format change and price increase that only 75% were in favor of), but still had just enough to add a few to the waitlist.

Still using Uno's as a semi-sponsor. They have a corporate "Snack Hour Party" program that they are extending to BUDA. Free mini appetizers for each player if 6+ show up.

Plans for Winter Hat League, Feb - Mar.2012

Milford: 8 teams, 8 weeks, 90 minute continuous ultimate games.

Revere: 12 teams, 90 minute continuous ultimate games (increase of two teams)

Challenges

Endless complaints about teams not being even, though this HHL seems better. Many agree that the player rating system is in need of a revamp.

Waivers are still one of the most annoying things about commissioning.

People still urge me to look into venues without walls.

Would be nice to have a free nearby outdoor alternative for nicer Sunday afternoons in Revere.

Learning League

Learning League Spring 2011, Commissioner Nick "Doc" Barnes

This was my first year as commissioner of Learning League. I took it on a bit unexpectedly, due to Nathan Dushman's move across the country. I was very lucky to have help from William Dill, who helped me round out all the shirts and supplies, and Nathan for his notes on running the league. With their help, the league was a great success.

The league went extremely well, especially considering we advertised later than usual this year. We had nearly 40 regular players (even more on the first couple of weeks, per usual), and a number of veterans on hand to assist. We began with basic throws and catches, progressed to cutting, flow, stack, defense, drills, box, and ultimately scrimmaging. There are two big things I would like to report to BUDA and its commissioners.

1) The presence of veterans is enormous. It is really meaningful to have almost personal attention when trying to learn throws and catches. We maintained a 4:1 player/veteran ratio most of the year. Female vets are particularly helpful, more on that in a moment. They are what make the LL a good experience for each and every participant.

2) Learning League provides two great services. One is that it teaches people how to play Ultimate. The other is that it introduces people to BUDA, which keeps new players coming into the league. That said, something is going wrong in the second avenue. I think the problem is that the gap between LL and BUDA is still large. I am endeavoring to help unprepared players

bridge the gap (through pickup or other learning situations, including Good Cause) but there's one huge opportunity that we seem to be squandering.

Most players are ready to begin Hat when Learning League is over. Unfortunately, Summer Hat, the first opportunity, has on occasion been unwelcoming. I say on occasion, but it's happened enough times that it warrants mentioning. Summer Hat should serve as a fun, less competitive alternative to Summer Club. I've gotten the impression from ex-LL players that several captains are not interested in learning, but instead yell at players for not performing well, and not allowing new/learning players in for the last 10+ minutes of games. If we are going to grow as a league, I do not think we can foster that kind of behavior. I encourage the Summer Commissioner (whoever it is!) to set the tone accordingly.

Learning League is has been at least 50% female in the two years I've been involved. That's tremendous considering how our hat leagues always seem to need more ladies, so let's not discourage them! More lady volunteers would be wonderful.

On the procedural side, Mondays at Danehy seemed to work well, though Wed/Thurs would likely work just as well, if not better, to avoid holidays. Spring is challenging due to frequent rain, and I live near Worcester so it's not always easy to cancel in the event of unexpected bad weather, as I'm typically already on the road. We have a surplus of t-shirts from last year, to the point where we may not need new ones this year. We will probably need more BUDA discs. Lastly, holding the year end "tournament" (more of an afternoon of scrimmages) worked really well at Danehy, as people knew the location well by that point and we had a good turnout. While I know it's more expensive, I think the consistency is worth it, not to mention a large number of participants arrive via T, and Danehy is very accessible.

Thanks for your time, and I'm honored by the opportunity to help manage the Learning League.

Spring Hat League – Chris Palmer
Reported at meeting.

Summer Hat League – Brian Abend
League ran fairly smoothly, although weather was much more of an issue. We had a number of close calls and one cancellation. T-shirts and cones were on time. Doyle's Captains' Meeting went well. Focus points: captains should keep people safe, keep things fun, and keep things going. They are the go-to people when things get sketchy, and they should know that I have their back should they need some assistance either with an unruly teammate or opponent.

Weeknight league ran at Danehy, BBN, and Tufts. We didn't use Winsor due to cost issues, but we didn't have a large enough number of women to split into those teams. We had all-Monday teams and all-Wednesday teams, and all the Monday teams had a single Wednesday game to maximize on our permits.

Weekend league ran in Lexington, where we accommodated BUDA Good Cause by playing one set of games on Sunday.

Tournament was held at Millennium Park in West Roxbury, where we had 20 teams. The 5/2 division was 8 teams, prompting two pools of four with semis/finals. The 4/3 division was 12 teams, which we split into two pools of 6 (upper/lower) with no semis/finals (winners of pools were winners of divisions). I feel that the pool play teams actually had more fun knowing that they had particular games to play, whereas the 5/2 teams ended up bailing for the consolation games. Would definitely opt for pool play if numbers of teams allowed for it. Didn't use the BUDA trailer, so we bought 3 gallons per team and had the captains bring cones for the fields. The issues I faced were getting captains, and also getting weekend field space locked in prior to opening up for applications.

Thanks to Kelli, Matt, Buzz, Bill, and David, all of whom helped with emails, weather cancellations, and general correspondence.

SUMMER CLUB LEAGUE 2011--Roger Barnum

This year we had a total of 93 teams registered for the league, including 37 4/3 teams (the same as last year), 34 5/2 teams (a slight decrease from last year) and 22 OPEN teams (a slight decrease from last year). This marks the first year in recent memory we have not had an increase in registrations (100 last year, 91 and 85 the 2 years before, respectively),

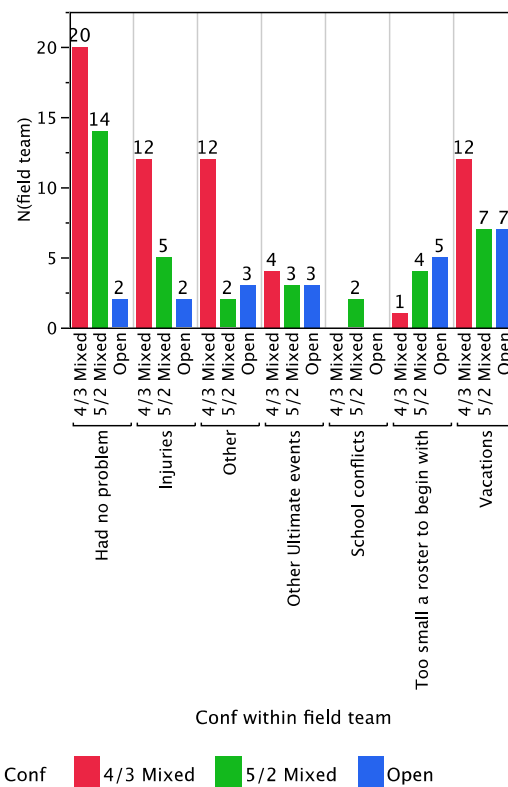
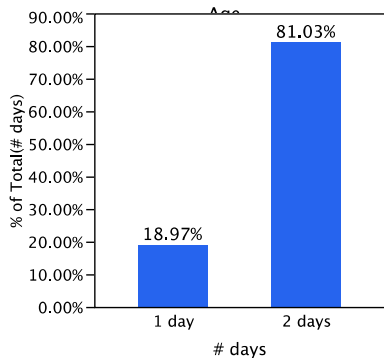
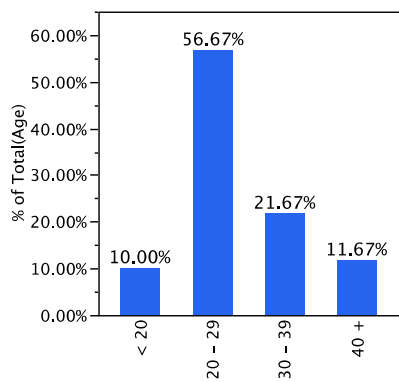
The tournament included 74 teams, (15 OPEN, 34 4/3 and 25 5/2), 5 fewer than last year, but still more than our 70 team tipping point of using the traditionally available 27 fields at Devens. We sought an additional site in the area for remote fields (Progin), but the costs and logistic hurdles were too great. After the struggle we had last year acquiring and using additional satellite fields at Devens (which we knew we could not count on going forward), coupled with various comments and survey feedback conclusions from prior years, we decided to split the tournament up to 2 consecutive weekends to remain at Devens on the mail fields only.

Although this solution was more expensive to the league, we felt our overall growth justified it in the end. To cover the added cost, we did pass along a moderate fee increase to each team registering this year (to be reviewed in the offseason to see if it was adequate), which we had not done in many years. Based on the overall positive feedback, we intend on repeating this next year, assuming Devens is available.

Other developments of interest from this year are as follows:

We had several teams run into trouble with insufficient numbers for the tourney, both leading into and during each weekend. This is nothing new, but it was our biggest distraction while we were trying to run things. We are sympathetic to these challenges, particularly when injuries occur, but we are also under the impression that many of our teams operate too close to the edge, in terms of roster size, such that having a few dropouts for vacations, coupled with injuries or just plain poor management (not asking who is available before signing up for the weekend ...), results in the pain we hear. We intend on making this a point of discussion early next year, including a strong suggestion that teams should strive for a tournament roster that is at least 2x their minimum line requirement (including gender rules) in order to feel like they are prepared to play for an entire weekend and/or due sympathy from us if something goes wrong. We are now using USAU's score reporter, thanks to Mark Tuden on our committee. It was extremely easy to use (after the setup effort he went through), and we were very pleased with the handling of results (automatic reseeding). The only downside was its inability to prefill team names into playoff brackets, but this seemed minor. With the number of people carrying around smart phones it was convenient for us to give out the web addresses for each

conference, and let captains enter in scores themselves. We found about ½ of scores were entered in this way, and about ½ the old fashioned way of in-person reporting. We are using a googlegroup for internal discussions amongst committee members. To facilitate better web access at Frisbee Central, we procured a T-Mobile hotspot device, which is now stored with BUDA tournament trailer. It is relatively easy to start up for a given weekend: an online transaction is used to buy credits, which can then be applied to the account the device is registered to. It wasn't lightning fast at Devens, but we could use 1-3 devices connected at once and still get something done. We had a monitor brought in to display results from a laptop for Frisbee Central visitors. Operationally during the season, we continue to receive feedback looking for (hoping for) online waiver handling, fields to sublet, and enhanced scheduling tools (such as a way to show teams available or interested in an added game for a given week). We have a Spirit sub-committee looking to start a discussion board or provide other resources for questions about rules, and to help guide healthy play. Based on past years' comments, we are also looking to set up a mechanism to report spirit related issues to the committee for follow up. Raphael supported us with putting up a post-season survey, the response from which was pretty decent (directed at Captains/GMs, with over 122 individuals responding). In addition to answers to key questions regarding tournament scheduling, we also asked respondents to give us their conference affiliation (4/3, 5/2, OPEN) and age. SCL issued an internal report on the survey, copies of which are available on request. A couple of the interesting results are shown in the following.



The top left shows the breakdown of the teams in our league by age (as reported by those who answered). The right shows the number of teams (by conference) who had one issue or another fielding a comfortable roster size for the tourney. Finally, the bottom left shows the preference for a 2-day vs. 1-day tournament, even given the need for separating the conferences and increased cost.

One final tournament point – we relied on committee volunteers to staff Frisbee Central this year. Even though we have a healthy number in total, the splitting of the tournament left few available each weekend, and despite appearances most of us do have other things to do on the weekends. As a result, we will be hiring scoring support staff again for next year (in addition to the water crew).

The SCL committee from 2011, noting areas of responsibility, consisted of:

Roger Barnum (lead, trophies) Jeff Perkins (scheduling/tools, 4/3)

Tracy MacNeal (captains' meeting, 5/2, tourney) Bill Dill (operations)

Jose Invencio (tourney, OPEN) Kate Elliot (spirit)

Mark Tuden (score reporting, OPEN) Ian Marlier (4/3, cust. service, waivers)

Kevin Leete (googlegroup, OPEN) Tucker Evans (scheduling, OPEN)

Brian Abend (tourney, 4/3) Cris Shaikh (spirit, 4/3)

Tracy has informed us she is stepping down. Our annual survey also asked if respondents would be interested in serving our committee, and we have 3 names to follow up with as a chance to add some new bodies to the mix.

Fall Hat League – David Ignacio

*Used Will Whelan for the design and Colin Blight for the printing of shirts, that went well. Will even has a progression video of him drawing the design on his ipad.

*There were 20 4/3 weeknight teams and 6 ~5/2 weekend teams. I think that the uniformity of the league was well received. I'd definitely do it again with the 9men/6or7women. Attendance was good and there were relatively few bails in the middle of the season, however at almost the same time another person signed up.

*The first male on the wait list signed up almost a full day into registration, so there wasn't a huge front-loaded sign-up, unsure why, though.

*At the captains meeting I gave out door prizes (a copy of the ultimate frisbee history book[0] and am looking into making it something that gets past around the captains season to season.

*Timed games + starting later helped avoid conflicts w/soccer kids in JP.

*A few issues came up w/captains, talked about the need for a place to log notes about captains etc from season to season. Also perhaps a review from opposing captains instead of just their own players.

*The original day of the tournament was rain/snowed out. I couldn't attend/run the make-up date, however I heard that it succeeded. I'm bummed I couldn't see the candy races and give out spirit hot chocolate prizes.

*I think the minion by committee idea that spans multiple seasons is a great idea. Bill definitely helped me along through the whole

process. Kelli and Matt helped an enormous amount (including running the tournament at the end!)

Fall Club League 2011--Cris Shaikh, Commissioner

Team Information:

Total Teams: 47 teams

--up six teams from 2010

We had plenty of teams and players, and lots of people joined teams through the forums

Season:

We had a number of rainouts again this season, and we also had teams schedule some extra games for themselves, which resulted in some discrepancy between numbers of games played(complicating seeding). Rainout rescheduling became difficult as makeups were often rained out as well. Most teams ended up playing two games in a week, sometimes two in a night to make up their games.

JP is the only field that never closed (though we did postpone one game due to lightening). Hopefully next year teams will remember this and not all request camb/som fields. Somerville was really really bad about declaring rainouts, if possible it would be nice to talk to them about that.

Tournament:

I had a lot of help setting up, and with running Frisbee Central. We did all live score reporting this year, and didn't have any problems. But we were hit with a blizzard at the end of the day, so none of the 4 divisions played a championship game.

Div I – Topless Pillow Fight co champs Blocktopus

Div II – GTU co champs Blood Sweat and Beers

Div III – Fall Dirt co champs That's What She Said

Open -- Wipps co champs Falling Jackalopes

Grand Masters--Mark Corsey, Victor Impink

(with generous support from Raphael Savir and Jose Invencio)

2011 GM Activities: Some Disappointments, but Also Encouraging Signs

- In Spring, the GM Hat league played both in Jamaica Plain and in Medford. The spring season had some 96 players, the highest number ever.
- Both GM fall leagues (GM Hat in Jamaica Plain and Medford and GM Club in Lexington) were canceled this year when fields used over the past several years became unavailable and attempts to secure other fields were unsuccessful.
- Consequently, this fall's only GM event was a very successful one-day tournament held in September (Diamond Middle School, Lexington). Eight teams participated, in two divisions. We believe this was the first time participation was sufficient to allow divisional competition for GMs. Raphael—who knows about these things—called the tourney the largest BUDA GM event to date.
- Four club teams from metro Boston were joined at the tournament by two New Hampshire-based teams and one from Western Mass. Twenty-five “free agent” sign-ups allowed us to form a “hat” team as well.

- No doubt the tournament benefited from being “the only game in town” for GMs this past fall. But the number and variety of teams and individuals that participated speaks to the fact that there is strong interest in GM play, and that word is spreading about opportunities to play. (Props to Raphael for his unflagging efforts over the past several years to organize events and get the word out.)

2012 GM Plans: Resume Fall Leagues, Build on Tournament Success

- We expect the Lexington fields to be available in September for resumption of the Friday night GM Club league. Eight teams would be optimum (seven participated in 2010).
- Jose hopes also to resume Hat league play in JP and Medford (and/or Lexington) in the fall, pending field availability.
- We’ve compiled a mailing list of free agents from the September tournament and will be encouraging those folks to form their own team or teams to participate in 2012 leagues and tournaments.
- We’d like to build on the success of the September tournament by increasing the number of GM tournaments offered. The goal will be “gradual growth”—perhaps a repeat tournament next September along with another event earlier in the year. We’ll be looking for volunteer help from our fellow GMs as we set more specific goals over the off-season.

 Good Cause Tournament--Conor Plunkett, Good Cause Ambassador

This past summer's 21st annual Good Cause beneficiary was BRIDGE OVER TROUBLED WATERS.

Bridge Over Troubled Waters is a teen shelter across from Boston Common. They offer housing, meals, dentistry, counseling, teen outreach, etc, along with GED tutoring and substance abuse programs. They also run the Bridge Medical Van that can be seen at various places throughout Cambridge and Boston, offering free, on-site medical care to youths that need it. Our players were able to tour the van during tournament registration, which was pretty cool.

The tournament was held at Millennium Park on July 16, during a gorgeous, but hot, 85 degree day. We had a smaller turnout of 77 players, but a very solid fundraising effort, led once again by Raphael Savir’s \$1,331. The team names were Harry Potter curses. As always, the Good Cause "special rules" were well received by the players.

53 players pre-registered for the event and received a \$5 discount. PreReg tallied \$2,270 paid via PayPal, so we already had all expenses well-covered prior to tournament day. For 2012 we will offer even greater incentives for players who preregister, hopefully upping this number. Oddly, 6 players PreReg’d but were no-shows (yes, I kept their fees as donations for BOTW).

PLAYERS 77 (83 before no-shows)
 EXPENSES \$1,404
 DOLLARS RAISED \$9,059

 TOTAL DONATION TO BOTW \$7,655

As always, we never know how many players to expect until 10am on tourney day. I had thought this year would be huge numbers (due to good weather, good incentive beer, and no competing local tourneys), but many regulars had either weddings or vacations to attend. So it really is a crapshoot on how to get more players involved. However, I care much more about our fundraising than I do overall player numbers, but obviously, more players = more donations.

100 Discs were ordered + 45 T-shirts, perfect amounts.
For 2012 I am considering designing and ordering a high end generic BUDA Good Cause shirt from 5Ultimate with no date or beneficiary on it. This shirt would be both sold, and used as incentive prizes, and any leftovers could be used in 2013. If successful, I will do it again in 2013, but use a new design and color. The drawback is the high cost of the shirts, so I will have to balance that carefully. The demand is there for the wicking style shirts, much more than the cotton ones. The shirt could read something like "I support BUDA Good Cause!" Or something like that.

I was once again able to get Harpoon Brewery to donate a case of beer to any player raising over \$150 (25 cases in all). I also obtained 25 cases from VitaminWater, and 10 Cases from Honest Tea which were free to all players. The other numerous outstanding incentive prizes were much appreciated by the top fundraisers, and I sped up the prize ceremony by having each top fundraiser let me know their prize preference ahead of time, so there was no delay while they chose their gifts. Brilliant!

A great day was had by all, and a fun turnout at the Irish Alehouse afterward.

Ready for 2012!

Ultimate Showcase Series - Erik Sebesta
Division 1 and Division 2 High School All-Star Games. Very successful. Many thanks to Steve Laken who organized the rosters. Got some great local press coverage.

British Mixed All-Stars vs. Slow White 200+ fans at Tufts

NexGen College All-Stars vs. Ironside. 300+ fans at Tufts. Raised > \$600 for BUDA Youth Program. First time we charged (optional) admission for a USS event. (\$10 to NexGen / \$5 to BUDA)

Will likely keep a similar model for 2012.

Finances – Bob

**Boston Ultimate Disc
Alliance
Summary Profit & Loss
January - November, 2011**

<u>Total</u>	Club	Hat	BUDA	YCC, HS &	Other	Admin
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		Tournies	Leagues	Club	Youth		
Total Income	237,966	55,708	120,773	46,046	8,259	7,180	-
Total Expenses	212,131	49,878	95,830	36,905	20,327	2,930	6,262
Net Operating Income	25,835	5,830	24,943	9,142	(12,068)	4,250	(6,262)
Other Income							
Interest Earned	46						46
Total Other Income	46						
Other Expenses							
Miscellaneous	1,340						1,340
Total Other Expenses	1,340						
Net Other Income	(1,294)						
Net Income	24,541	5,830	24,943	9,142	(12,068)	4,250	(7,555)

Announcements & New Business - Geoff
 RI Rampage
 Breakmark offers
 USAU HS Northeasterns
 USAU Grand Masters Nationals
 Tournament Directors needed
